CLASS 370 MULTIPLEX COMMUNICATIONS

200	PHANTOM
201	CROSSTALK SUPPRESSION
202	AMPLITUDE COMPRESSION OR EXPANSION
203	GENERALIZED ORTHOGONAL OR SPECIAL MATHEMATICAL TECHNIQUES
204	. Plural diverse modulation techniques
205	Pulse width and pulse position modulation
206	. Quadrature carriers
207	Having a signaling constellation
208	. Particular set of orthogonal functions
209	Walsh functions
210	. Fourier transform
211	. Level multiplex
212	PULSE WIDTH (PULSE DURATION) MODULATION
213	PULSE POSITION MODULATION
214	SIMULTANEOUS TELEGRAPHY AND TELEPHONY
215	PHASE MODULATION
216	FAULT RECOVERY
217	 Bypass an inoperative switch or inoperative element of a switching system
218	Packet switching system or element
219	Standby switch
220	Standby switch
221	. Bypass an inoperative station
222	In a ring or loop network
223	Using a secondary ring or loop
224	Loopback of signals on the secondary ring or loop
225	. Bypass an inoperative channel
226	In a repeater system
227	Using a spare channel
228	Spare channel
229	DATA FLOW CONGESTION PREVENTION OR CONTROL
230	. Control of data admission to the network
230.1	Traffic shaping
231	End-to-end flow control
232	Based on data flow rate measurement
233	Measurement of the peak data flow rate
234	Measurement of the average data flow rate
235	. Flow control of data transmission through a network
235.1	Using leaky bucket technique
236	Including signaling between network elements
236.1	Using RM (Resource Management) cells

380/255

236.2	Using OAM (Operation, Administration and Maintenance) cells
237	Congestion based rerouting
238	Least cost or minimum delay routing
238.1	ATM least cost routing
239	. Using antijabber circuit
240	In a star coupler
241	DIAGNOSTIC TESTING (OTHER THAN
	SYNCHRONIZATION)
241.1	 Using OAM (Operation, Administration and Maintenance) cells
242	. Fault detection
243	Of a repeater system
244	Of a switching system
245	Of a local area network
246	. Of a repeater
247	Having a dedicated test line or channel
248	. Path check
249	. Loopback
250	. Of a switching system
251	Having dedicated test line or channel
252	. Determination of communication parameters
253	Measurement of flow rate of messages having
	an address header
254	NETWORK CONFIGURATION DETERMINATION
255	. Using a particular learning algorithm or technique
256	Spanning tree
257	. In a bus system
258	In a ring system
259	SPECIAL SERVICES
260	. Conferencing
261	Technique for setting up a conference call
262	Operator setup of the conference
263	Conferee signals combined or distributed via time channels
264	Using plural diverse channel communications with a dedicated signaling channel (i.e., ISDN)
265	 Particular technique for combining diverse information types
266	Using summation of conferee signals
267	Digital summation
268	Including cancellation of certain signals
269	Including cancellation of certain signals
270	. Distribution of signal to multiple agent stations
271	. Special feature of multiplex telephone terminal
272	SEXTUPLEX
273	QUADRUPLEX
274	. Repeater
275	. Duplex diplex
276	DUPLEX
277	. Communication over free space

278	Transmit/receive interaction control
279	Duplex repeaters
280	Time division
281	Frequency division
282	. Transmit/receive interaction control
283	Artificial line
284	Differential
285	Bridge
286	Echo suppression or cancellation
287	Disabling or inhibiting
288	Using an attenuator
289	Having residual echo cancellation or suppression
290	Using a particular adaptive filter
291	Using a transversal filter
292	Using a training sequence
293	. Duplex repeaters or extenders
294	. Time division
295	. Frequency division
296	. Convertible to half duplex
297	DIPLEX
298	LOW SPEED ASYNCHRONOUS DATA SYSTEM (E.G., TELETYPEWRITER SERVICE)
299	. Data switching exchange
300	. Data assembly or formatting
301	. Transmitting time of transition and logic state
302	. Channels separated in frequency
303	. Rotary distributor
304	Synchronizer
305	Start-Stop
306	Nonmechanical
307	TRASMULTIPLEXERS
308	RESONANT TRANSFER TECHNIQUES
309	RESONANT TRANSFER SUBSTITUTES
310	COMMUNICATION OVER FREE SPACE
310.1	. Using ATM as a wireles protocol
310.2	 Having a plurality of contiguous regions served by respective fixed stations
311	. Signaling for performing battery saving
312	. Message addressed to multiple destinations
313	. Portable address responsive receiver
314	Using time division multiplexing
315	. Repeater
316	Airborne or space satellite repeater
317	Including noise compensation
318	Including power control
319	Multiple access (e.g., FDMA)
320	Code division (CDMA)
321	Time division (TDMA)
322	Channel reservation scheme

323	Including onboard switching
324	Synchronization
325	Including onboard switching
326	Combining or distributing information via time channels
327	In a trunking system
328	 Having a plurality of contiguous regions served by respective fixed stations
329	Channel assignment
330	Having both time and frequency assignment
331	Hand-off control
332	Based upon a particular signal quality measurement
333	Signal quality determined by bit error rate
334	Using multiple antennas at a station
335	Combining or distributing information via code word channels using multiple access techniques (e.g., CDMA)
336	Combining or distributing information via time channels
337	Multiple access (e.g., TDMA)
338	Contiguous regions interconnected by a local area network
339	. Plural usage of common antenna
340	. Using trunking
341	Channel assignment
342	 Combining or distributing information via code word channels using multiple access techniques (e.g., CDMA)
343	. Combining or distributing information via frequency channels
344	Multiple access (e.g., FDMA)
345	. Combining or distributing information via time channels
346	Polling
347	Multiple access (e.g., TDMA)
348	Channel reservation scheme
349	Using messages having an address field as header
350	Synchronization
351	PATHFINDING OR ROUTING
352	. Combined circuit switching and packet switching
353	Switching network having common elements to handle both circuit switched traffic and packet switched traffic
354	 Switching network having separate elements to handle circuit switched traffic and packet switched traffic
355	Routing packets through a circuit switching network
356	 Routing circuit switched traffic through a packet switching network
357	. Through a circuit switch

358	Switching input signals having different aggregate bit rates
359	Input or output circuit, per se (i.e., line
337	interface)
360	Switching control
361	Folded network
362	Bus switch
363	Having details of control storage arrangement
364	Having plural buses
365	Separate transmit and receive buses
366	Including serial-parallel or parallel-serial
	conversion for input or output
367	For distribution to a multiplanar switching network
368	Having details of control storage arrangement
369	Having time and space switches
370	Having space switch as intermediate stage (e.g., T-S-T, T-S-S, or S-S-T)
371	Having details of control storage
	arrangement
372	Having time switch as intermediate stage
	(e.g., S-T-S or T-T-S)
373	Having supervisory signaling
374	Having details of control storage arrangement
375	Time switch, per se (e.g., T or T-T)
376	Time slot interchange, per se
377	Having supervisory signaling
378	Having details of control storage arrangement
379	Data memory addressing
380	Space switch, per se (e.g., S or S-S)
381	Having details of control storage arrangement
382	Data memory addressing
383	Control storage addressing
384	Having a supervisory signaling feature
385	Having a separate signaling network
386	Particular switching network arrangement
387	Multiplanar switch
388	Multistage switch
389	. Switching a message which includes an address header
390	Replicate messages for multiple destination distribution
391	Switching input signals having different aggregate bit rates
392	\ldots Processing of address header for routing, per se
393	Address concatenation
394	Sequencing or resequencing of packets to insure proper output sequence order
395.1	Message transmitted using fixed length packets (e.g., ATM cells)
396	Distributed switching

Page: 6

397	 Employing logical addressing for routing (e.g., VP or VC)
398	Centralized switching
399	Employing logical addressing for routing (e.g., VP or VC)
395.2	Connection set-up/disconnect (e.g., Connection Admission Control)
395.21	Based on traffic contract (including using setup messages, QoS, delay/bandwidth requirement)
395.3	Connection identifier assignment
395.31	Including routing table
395.32	 Employing particular searching function (e.g., hashing, alternate, re-routing)
395.4	Assigning period of time for information to be transmitted (e.g., scheduling)
395.41	Based on bandwidth allocation (e.g., Weighted Round Robin)
395.42	Based on priority
395.43	Based on service category (e.g., CBR, VBR, UBR, or ABR)
395.5	Multiprotocol network
395.51	Utilizing a plurality of ATM networks (e.g., MPOA, SONET, or SDH)
395.52	Internet Protocol (including TCP/IP or UDP/IP) over fixed length packet network (e.g., IP over ATM)
395.53	Emulated LAN (LANE/ELAN/VLAN, e.g., Ethernet or token ring legacy LAN over a single ATM network/LAN)
395.54	Address resolution (e.g., ARP, or NHRP)
395.6	 Adapting detail (e.g., converting to/from ATM, or detail of ATM Adaption Layers (AALs))
395.61	Adapting constant bit rate (CBR) data (e.g., voice, or narrow band ISDN over ATM, or using AAL1
395.62	Detail of clock recovery or synchronization
395.63	Adapting frame relay/X.25 data (e.g., using AAL 3/4)
395.64	Adapting connection-oriented variable bit rate (VBR) data (e.g., MPEG/HDTV packet video/audio over ATM or using AAL2)
395.65	Adapting connectionless variable bit rate (VBR) data (e.g., adapting 802.X, or using AAL5)
395.7	Having detail of switch memory reading/writing
395.71	Having input or output storage or both
395.72	Having central (e.g., common) storage
400	Having a plurality of nodes performing distributed switching
401	Bridge or gateway between networks
402	Bridge between bus systems
403	At least one bus is a ring network
404	Ring or loop forms backbone for interconnecting other networks
405	The other networks are ring or loop networks

406	Plurality of rings or loops to form a mesh network
407	Interconnected star couplers
408	Nodes interconnected in hierarchy to form a
400	tree
409	Employing logical addressing for routing (e.g., VP or VC)
410	Having a signaling feature
411	Including sorting and merging networks
412	Queuing arrangement
413	Having both input and output queuing
414	Contention resolution for output
415	Having input queuing only
416	Contention resolution for output
417	Having output queuing only
418	Contention resolution for output
419	Input or output circuit, per se (i.e., line
	interface)
420	For connecting plural subscribers to a network
	(i.e., network termination)
421	Subscribers connected to input or output
	circuit by a common bus
422	Centralized switching
423	Including a bus for interconnecting inputs and outputs
424	Including a ring or loop for interconnecting inputs and outputs
425	Star configuration
426	Having a signaling feature
427	Space switching
428	. Store and forward
429	Particular storing and queuing arrangement
430	. FDM switching
431	CHANNEL ASSIGNMENT TECHNIQUES
432	. Messages addressed to multiple destinations
433	. Only active channels transmitted
434	Concentrator
435	TASI (Time Assignment Speech Interpolation)
436	. Combined time and frequency assignment
437	. Adaptive selection of channel assignment
	technique
438	 Using a separate control line or bus for access control
439	Control line is used to request or reserve access
440	Dual bus dynamic queuing (i.e., DQDB)
441	 Combining or distributing information via code word channels using multiple access techniques (e.g., CDMA)
442	. Combining or distributing information via time channels using multiple access technique (e.g., TDMA)
443	Using channel reservation
444	With priority resolution

445	. Carrier sense multiple access (CSMA)
446	Using a star coupler
447	Arbitration for access between contending stations
448	Using weighted back-off timing
449	. Polling
450	 Passing a signal identifying the idle or busy state of a channel (e.g., token passing)
451	On bus
452	On ring or loop
453	Initialization or reinitialization of network
454	Having multiple idle or busy signals simultaneously on the network
455	Including priority resolution
456	Idle or busy signal erasure or frame erasure
457	Initialization or reinitialization of network
458	. Using time slots
459	Having indication of idle or busy state of time slot
460	On ring or loop network
461	Arbitration for access between contending stations
462	. Arbitration for access to a channel
463	 Details of circuit or interface for connecting user to the network
464	COMMUNICATION TECHNIQUES FOR
101	INFORMATION CARRIED IN PLURAL CHANNELS
465	-
	INFORMATION CARRIED IN PLURAL CHANNELS
465	INFORMATION CARRIED IN PLURAL CHANNELS . Adaptive
465 466	INFORMATION CARRIED IN PLURAL CHANNELS . Adaptive . Converting between protocols
465 466 467	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period
465 466 467 468	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception
465 466 467 468	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols
465 466 467 468 469 470	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length
465 466 467 468 469 470 471	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header
465 466 467 468 469 470 471 472	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple
465 466 467 468 469 470 471 472 473	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple packets Assembly or disassembly of messages having
465 466 467 468 469 470 471 472 473	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple packets Assembly or disassembly of messages having address headers
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465 466 467 468 469 470 471 472 473 474	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple packets Assembly or disassembly of messages having address headers Address transmitted Byte assembly and formatting Transmission bandwidth conservation Combined time division and frequency division
465 466 467 468 469 470 471 472 473 474 475 476 477	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple packets Assembly or disassembly of messages having address headers Address transmitted Byte assembly and formatting Transmission bandwidth conservation Combined time division and frequency division Combining or distributing information via code word channels
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465 466 467 468 469 470 471 472 473 474 475 476 477 478 479	INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple packets Assembly or disassembly of messages having address headers Address transmitted Byte assembly and formatting Transmission bandwidth conservation Combined time division and frequency division Combining or distributing information via code word channels Combining or distributing information via frequency channels Multiple frequency translations
465 466 467 468 469 470 471 472 473 474 475 476 477 478 479	 INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple packets Assembly or disassembly of messages having address headers Address transmitted Byte assembly and formatting Transmission bandwidth conservation Combined time division and frequency division Combining or distributing information via code word channels Combining or distributing information via frequency channels Multiple frequency translations Particular carrier generation
465 466 467 468 469 470 471 472 473 474 475 476 477 478 479 480	INFORMATION CARRIED IN PLURAL CHANNELS Adaptive Converting between protocols Conversion between signaling protocols Assignment of variable bandwidth or time period for transmission or reception Processing multiple layer protocols Frame length Message having an address header Byte length Transmission of a single message having multiple packets Assembly or disassembly of messages having address headers Address transmitted Byte assembly and formatting Transmission bandwidth conservation Combined time division and frequency division Combining or distributing information via code word channels Combining or distributing information via frequency channels Multiple frequency translations

485	Subscriber carrier
486	Program distribution
487	Combined communication of diverse information types
488	Connecting filters
489	Bus (distributed stations)
490	Combined communication of diverse information types
491	Pilot
492	Repeater
493	Combined voice and data transmission
494	Data over voice
495	Data under voice
496	Signaling
497	Using particular filtering technique
498	. Combining or distributing information via time channels
499	Polarity multiplex
500	Pilot
501	Repeater
502	Bus extenders
503	Synchronizing
504	Reference indication consists of a gap
505	Pulse stuffing or deletion
506	Frame or bit stream justification
507	Mutual (reciprocal) synchronization
508	Transmission time into time slots adjusted based upon propagation delay time
509	Using synchronization information contained in a frame
510	Synchronization information is distributed over multiple frames
511	Using redundant synchronization words
512	Synchronization information is distributed within a frame
513	Plural synchronization words
514	Unique synchronization word or unique bit sequence
515	Pseudo-random
516	Adjusting for phase or jitter
517	Including delay device
518	Provide plural phases of a clocking signal
519	Delay based upon propagation delay time
520	Unique synchronization pulse
521	Time compression or expansion
522	Signaling (ancillary to main information)
523	Using bit robbing
524	Using a dedicated signaling channel (i.e., D-channel)
525	Digital tone signal generation
526	Digital tone detection

527	Superimposed or modulated on principal information
528	Inserted in gaps in main information
529	Information superimposed on other information
530	Staircase wave
531	Magnetic core for switching or storage
532	Multiplexer or distributor and technique for handling low level input signal
533	Multiplexer or distributor using pulse amplitude modulation
534	Multiplexer or distributor using electron beam switching device
535	Multiplexing combined with demultiplexing
536	Demultiplexing single signal into plural parallel channels (e.g., parallel transmission for increasing transmission speed)
537	Multiplexing plural input channels to a common output channel
538	Plural input channels of different rates to a single common rate output channel
539	Multiple levels of multiplexing to form a multiplex hierarchy
540	Plural input channels of same rate to a single common rate output channel
541	Multiple levels of multiplexing to form a multiplex hierarchy
542	Demultiplexing single input channel to plural output channels
543	Different rate output channels
544	Same rate output channels
545	Conversion of rate from a single input to a single output
546	MISCELLANEOUS
CROSS	-REFERENCE ART COLLECTIONS
901	WIDE AREA NETWORK
902	. Packet switching
903	OSI Compliant Network
904	Integrated Services Digital Network (ISDN)
905	Asynchronous Transfer Mode (ATM)
906	Fiber Data Distribution Interface (FDDI)
907	Synchronous Optical network (SONET)
908	LOCAL AREA NETWORK
909	. Token ring
910	. Carrier sense multiple access (e.g., Ethernet,

912 **PACKET COMMUNICATIONS**

10Base-T)

913 . Wireless or radio

911

914 **RATE CONVERTER**

915 TIME DIVISION CELLULAR RADIO SYSTEMS

. Bridge (e.g., brouter, bus extender, etc.)

916 MULTIPLEXER/DEMULTIPLEXER

FOREIGN ART COLLECTIONS

FOR 000 CLASS-RELATED FOREIGN DOCUMENTS

Any foreign patents or non-patent literature from subclasses that have been reclassified have been transferred directly to FOR Collection listed below. These collections contain ONLY foreign patents or nonpatent literature. The parenthetical references in the Collection titles refer to the abolished subclasses from which these Collections were derived.

the abolished subclasses from which these Collections were derived. SIMULTANEOUS TELEGRAPHY AND TELEPHONY FOR 100 (370/125) FOR 101 **MULTIPLEX SWITCHING (370/53)** . Pathfinding (370/54) FOR 102 FOR 103 . Drop channel (370/55) . Concentrators (370/56) FOR 104 . FDM switching (frequency division multiplexing) FOR 105 (370/57)FOR 106 . TDM switching (time division multiplexing) (370/58.1).. Control processing (370/58.2) FOR 107 ... Distributed (370/58.3) FOR 108 .. T-S (Time-Space) or S-T (370/59) FOR 109 .. Packet or addressed data (370/60) FOR 110 ... Combined with circuit-switching (370/60.1) FOR 111 FOR 112 .. Store and forward (370/61) FOR 113 .. Special services with switching (e.g., conference) (370/62) .. TST (Time-Space-Time) (370/63) FOR 114 .. STS (Space-Time-Space) (370/64) FOR 115 FOR 116 .. Folded network (370/65) .. Space stage, per se (370/65.5) FOR 117 FOR 118 .. Time only (370/66) ... Bus switch (370/67) FOR 119 .. Time slot interchangers, per se (370/68) FOR 120 FOR 121 .. With signalling feature (370/68.1) FREQUENCY DIVISION (370/69.1) FOR 122 . Multiple frequency translations (370/120) FOR 123 . Carrier generation (370/121) FOR 124 FOR 125 . Angle modulation (370/122) . Filtering techniques (370/123) FOR 126 . Digital analysis or synthesis of group (370/70) FOR 127 FOR 128 . Subscriber carrier (370/71) FOR 129 .. Connecting filters (370/72) .. Program distribution (370/73) FOR 130 . Bus (distributed stations) (370/124) FOR 131 . Pilot (370/74) FOR 132 FOR 133 . Repeaters (370/75) FOR 134 . Signalling (370/76) TIME DIVISION (370/77) FOR 135 . Polarity multiplex (370/78) FOR 136 FOR 137 . Adaptive systems (370/79) .. Only active channels transmitted (370/80) FOR 138 FOR 139 ... TASI (Time assigned speech interpolation)

(370/81)

FOR 140 .. Frame length (370/82) FOR 141 .. Byte length (370/83) FOR 142 .. Rate (370/84) . Bus transmission (370/85.1) FOR 143 .. Contention (370/85.2) FOR 144 FOR 145 ... Carrier sense (370/85.3) ... Token passing (370/85.4) FOR 146 Loop or ring (370/85.5) FOR 147 .. Priority (370/85.6) FOR 148 ... Variable channel assignment (370/85.7) FOR 149 FOR 150 ... Polling (370/85.8) .. Plural bus (370/85.9) FOR 151 FOR 152 ... With separate control bus (370/85.11) FOR 153 ... Loop or ring (370/85.12) FOR 154 ... Bridge between bus systems (370/85.13) Interconnection between ring or loop FOR 155 (370/85.14).. Loop or ring (370/85.15) FOR 156 FOR 157 . Asynchronous and nonsynchronous (370/91) .. Address transmitted (370/92) FOR 158 FOR 159 ... Multiple access, discrete address (370/93) ... Packet (370/94.1) FOR 160 Combined with synchronous information FOR 161 (370/94.2).... Star, tree, or mesh networks (370/94.3) FOR 162 FOR 163 . Variable channel assignment (370/95.1) .. Polling (370/95.2) FOR 164 ... Time division multiple access (370/95.3) FOR 165 . TDM pulse repeater (370/97) FOR 166 . Pilot (370/98) FOR 167 . Byte assembly and formatting (370/99) FOR 168 FOR 169 . Synchronizing (370/100.1) .. Reference indication consists of a gap FOR 170 (370/101)FOR 171 .. Pulse stuffing or deletion (370/102) FOR 172 .. Mutual (reciprocal) synchronization (370/103) .. Moving satelite (370/104.1) FOR 173 .. Distributed (370/105) FOR 174 .. Frame (370/105.1) FOR 175 FOR 176 .. Channel (370/105.2) FOR 177 .. Bit phase or jitter (370/105.3) FOR 178 .. Unique synchronization word (370/105.4) .. Unique sychronization pulse (370/105.5) FOR 179 FOR 180 .. Plural sychronizing words (370/106) .. Pseudo-random (370/107) FOR 181 .. Including delay device (370/108) FOR 182 . Time compression or expansion (370/109) FOR 183 . Signalling (ancilliary to main information) FOR 184 (370/110.1).. Digital tone signal generation (370/110.2) FOR 185

MoC 370 MULTIPLEX COMMUNICATIONS Page: 13

FOR	186	Digital tone detection (370/110.3)
FOR	187	Superimposed or modulated on principal information (370/110.4)
FOR	188	Inserted in gaps in main information (370/111)
FOR	189	 Multiplexers/distributors (hierarchy and level) (370/112)
FOR	190	Apparatus and techniques for handling low level input signals (370/113)
FOR	191	Pulse amplitude modulation (370/114)
FOR	192	Electron beam switching device (370/115)
FOR	193	. Staircase wave (370/116)
FOR	194	. Magnetic core for switching or storage (370/117)
FOR	195	TRANSMISSION BANDWIDTH CONSERVATION (370/118)
FOR	196	MISCELLANEOUS (370/119)
		PATHFINDING OR ROUTING
		. Switching a message which includes an address header
FOR	197	Message transmitted using regularly occurring fixed length time intervals (e.g., ATM) (370/395)

CLASS 714 ERROR DETECTION/CORRECTION AND FAULT DETECTION/RECOVERY

100	DATA PROCESSING SYSTEM ERROR OR FAULT HANDLING
1	. Reliability and availability
2	Fault recovery
3	By masking or reconfiguration
4	Of network
5	Of memory or peripheral subsystem
6	Redundant stored data accessed (e.g., duplicated data, error correction coded data, or other parity-type data)
7	 Reconfiguration (e.g., adding a replacement storage component)
8	 Isolating failed storage location (e.g., sector remapping)
9	Access processor affected (e.g., I/O processor, MMU, DMA processor)
10	Of processor
11	Concurrent, redundantly operating processors
12	Synchronization maintenance of processors
13	Prepared backup processor (e.g., initializing cold backup) or updating backup processor (e.g., by checkpoint message)
14	Of power supply
15	State recovery (i.e., process or data file)
16	Forward recovery (e.g., redoing committed action)
17	Reexecuting single instruction or bus cycle
18	Transmission data record (e.g., for retransmission)
19	Undo record
20	 Plural recovery data sets containing set interrelation data (e.g., time values or log record numbers)
21	State validity check
22	With power supply status monitoring
23	Resetting processor
24	Safe shutdown
25	Fault locating (i.e., diagnosis or testing)
26	Artificial intelligence (e.g., diagnostic expert system)
27	Particular access structure
28	 Substituted emulative component (e.g., emulator microprocessor)
29	Memory emulator feature

30	Built-in hardware for diagnosing or testing within-system component (e.g., microprocessor test mode circuit, scan path)
31	Additional processor for in-system fault
	locating (e.g., distributed diagnosis program)
32	Particular stimulus creation
33	 Derived from analysis (e.g., of a specification or by stimulation)
34	Halt, clock, or interrupt signal (e.g., freezing, hardware breakpoint, single-stepping)
35	Substituted or added instruction (e.g., code instrumenting, breakpoint instruction)
36	Test sequence at power-up or initialization
37	Analysis (e.g., of output, state, or design)
38	Of computer software
39	Monitor recognizes sequence of events (e.g.,
	protocol or logic state analyzer)
40	Component dependent technique
41	For reliability enhancing component (e.g., testing backup spare, or fault injection)
42	Memory or storage device component fault
43	Bus, I/O channel, or network path component fault
44	Peripheral device component fault
45	Output recording (e.g., signature or trace)
46	Operator interface for diagnosing or testing
47	Performance monitoring for fault avoidance
48	Error detection or notification
49	State error (i.e., content of instruction, data, or message)
50	State out of sequence
51	Control flow state sequence monitored
-	(e.g., watchdog processor for control-flow checking)
52	Error checking code
53	Address error
54	Storage content error
55	Timing error (e.g., watchdog timer time-out)
56	Bus or I/O channel device fault
57	Error forwarding and presentation (e.g., operator console, error display)
699	PULSE OR DATA ERROR HANDLING
700	. Skew detection correction
701	Data formatting to improve error detection correction capability
702	Memory access (e.g., address permutation)
702	. Testing of error-check system
703	. Error count or rate
704	Pseudo-error rate
705 706	Up-down counter
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707	Synchronization control

708	Shutdown or establishing system parameter (e.g., transmission rate)
709	. Data pulse evaluation/bit decision
710	 Replacement of memory spare location, portion or segment
711	Spare row or column
712	. Transmission facility testing
713	For channel having repeater
714	By tone signal
715	Test pattern with comparison
716	Loop-back
717	Loop or ring configuration
718	. Memory testing
719	Read-in with read-out and compare
720	 Special test pattem (e.g., checkerboard, walking ones)
721	Electrical parameter (e.g., threshold voltage)
722	Performing arithmetic function on memory contents
723	Error mapping or logging
724	. Digital logic testing
725	Programmable logic array (PLA) testing
726	 Scan path testing (e.g., level sensitive scan design (LSSD))
727	Boundary scan
728	 Random pattern generation (includes pseudorandom pattern)
729	Plural scan paths
730	Addressing
731	Clock or synchronization
732	Signature analysis
733	Built-in testing circuit (BILBO)
734	Structural (in-circuit test)
735	Device response compared to input pattern
736	 Device response compared to expected fault- free response
737	 Device response compared to fault dictionary/truth table
738	Including test pattern generator
739	 Random pattern generation (includes pseudorandom pattem)
740	Having analog signal
741	Simulation
742	Testing specific device
743	Addressing
744	Clock or synchronization
745	Determination of marginal operation limits
746	. Digital data error correction
747	Substitution of previous valid data
748	Request for retransmission
749	Retransmission if no ACK returned

750	Feedback to transmitter for comparison
751	Including forward error correction capability
752	Forward correction by block code
753	Double error correcting with single error correcting code
754	Error correction during refresh cycle
755	 Double encoding codes (e.g., product, concatenated)
756	Cross-interleave Reed-Solomon code (CIRC)
757	Parallel generation of check bits
758	 Error correcting code with additional error detection code (e.g., cyclic redundancy character parity)
759	Look-up table encoding or decoding
760	Threshold decoding (e.g., majority logic)
761	Random and burst error correction
762	Burst error correction
763	Memory access
764	Error correct and restore
765	Error pointer
766	Check bits stored in separate area of memory
767	 Code word for plural n-bit (n>1) storage units (e.g., x4 DRAM's)
768	Error correction code for memory address
769	Dynamic data storage
770	Disk array
771	Tape
772	Code word parallel access
773	Solid state memory
774	Adaptive error-correcting capability
775	Synchronization
776	For packet or frame multiplexed data
777	Hamming code
778	Nonbinary data (e.g., temary)
779	Variable length data
780	Using symbol reliability information (e.g., soft decision)
781	Code based on generator polynomial
782	Bose-Chaudhuri-Hocquenghem code
783	Golay code
784	Reed-Solomon code
785	Syndrome computed
786	 Forward error correction by tree code (e.g., convolutional)
787	Random and burst errors
788	Burst error
789	Synchronization
790	Puncturing
791	Sequential decoder (e.g., Fano or stack algorithm)
792	Trellis code

793	Syndrome decodable (e.g., self orthogonal)
794	Maximum likelihood
795	Viterbi decoding
796	Branch metric calculation
797	Majority decision/voter circuit
798	. Error detection for synchronization control
799	. Error/fault detection technique
800	Parity bit
801	Parity generator or checker circuit detail
802	Even and odd parity
803	Parity prediction
804	Plural dimension parity check
805	Storage accessing (e.g., address parity check)
806	Constant-ratio code (m/n)
807	Check character
808	Modulo-n residue check character
809	Code constraint monitored
810	Multilevel coding (n>2)
811	Forbidden combination or improper condition
812	Specified digital signal or pulse count
813	Two key-down detector
814	Data timing/clocking
815	Time delay/interval monitored
816	Two-rail logic
817	Noise level
818	Missing-bit/drop-out detection
819	Comparison of data
820	Plural parallel devices of channels
821	Transmission facility
822	Sequential repetition
823	True and complement data
824	Device output compared to input

FOREIGN ART COLLECTIONS

FOR 000 CLASS-RELATED FOREIGN DOCUMENTS

Any foreign patents or non-patent literature from subclasses that have been reclassified have been transferred directly to FOR Collection listed below. These collections contain ONLY foreign patents or nonpatent literature. The parenthetical references in the Collection titles refer to the abolished subclasses from which these Collections were derived.

MEMORY TESTING (371/21.1) DIGITAL LOGIC TESTING (371/22.1) DIGITAL DATA ERROR CORRECTION (371/30)

FOR 100 . Scan path testing (LSSD) (371/22.3)

FOR 101 . Including test pattern generator (371/27)

FOR 102 . Block code (371/37.1)

FOR 103 . Memory access (371/40.1)

FOR 104 . Convolutional code (371/43)

FOR 288 ERROR/FAULT ANTICIPATION (371/4)

. Replacement with spare device or system

(371/8.1)

FOR 289	Transmission facility or channel (371.8.2)
FOR 290	Memory (371/10.1)
FOR 291	Transmission facility (371/11.2)
FOR 292	Data processor or computer (371/11.3)
	DIAGNOSTIC TESTING (371/15.1)
FOR 293	. Programmable processor testing (371/16.1)
FOR 294	Emulator device (371/16.2)
FOR 295	Watchdog timer (e.g., time-out) (371/16.3)
FOR 296	Processor within diverse (microwave, photocopier) (371/16.4)
FOR 297	Error or fault, logging or tracking (371/16.5)
FOR 298	Dedicated maintenance subsystem (371/18
FOR 299	. Testing of external device by programmable
	digital computer (371/20)
FOR 300	ERROR DETECTION FOR SYNCHRONIZATION
	CONTROL (371/47.1)